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Deep Learning for Computer Vision Deep Learning for Computer Vision Learn Computer Vision Using OpenCV Deep Learning in Computer Vision Deep Learning Mastering Computer Vision with TensorFlow 2.x Computer Vision Projects with OpenCV and Python 3 Learning OpenCV 4 Computer Vision with Python Challenges and Applications for Implementing Machine Learning in Computer Vision Computer Vision Learn OpenCV 4 by Building Projects Hands-On Algorithms for Computer Vision Learning OpenCV 3 Computer Vision with Python Learn Computer Vision and Image Processing in LabVIEW Hands-On Computer Vision with TensorFlow 2 Machine Learning for OpenCV 4 Machine Learning for Computer Vision Learn OpenCV with Python by Examples The The Computer Vision Workshop Learn Robotics Programming *Jason Brownlee Rajalingappaa Shanmugamani Sunila Gollapudi Mahmoud Hassaballah Rob Botwright Krishnendu Kar Matthew Rever Joseph Howse Kashyap, Ramgopal E. R. Davies David Millán Escrivá Amin Ahmadi Tazehkandi Joe Minichino Ritesh Kanjee Benjamin Planche Aditya Sharma Roberto Cipolla James Chen Hafsa Asad Danny Staple*

step by step tutorials on deep learning neural networks for computer vision in python with keras

learn how to model and train advanced neural networks to implement a variety of computer vision tasks key features train different kinds of deep learning model from scratch to solve specific problems in computer vision combine the power of python keras and tensorflow to build deep learning models for object detection image

classification similarity learning image captioning and more includes tips on optimizing and improving the performance of your models under various constraints book description deep learning has shown its power in several application areas of artificial intelligence especially in computer vision computer vision is the science of understanding and manipulating images and finds enormous applications in the areas of robotics automation and so on this book will also show you with practical examples how to develop computer vision applications by leveraging the power of deep learning in this book you will learn different techniques related to object classification object detection image segmentation captioning image generation face analysis and more you will also explore their applications using popular python libraries such as tensorflow and keras this book will help you master state of the art deep learning algorithms and their implementation what you will learn set up an environment for deep learning with python tensorflow and keras define and train a model for image and video classification use features from a pre trained convolutional neural network model for image retrieval understand and implement object detection using the real world pedestrian detection scenario learn about various problems in image captioning and how to overcome them by training images and text together implement similarity matching and train a model for face recognition understand the concept of generative models and use them for image generation deploy your deep learning models and optimize them for high performance who this book is for this book is targeted at data scientists and computer vision practitioners who wish to apply the concepts of deep learning to overcome any problem related to computer vision a basic knowledge of programming in python and some understanding of machine learning concepts is required to get the best out of this book

build practical applications of computer vision using the opencv library with python this book discusses different facets of computer vision such as image and object detection tracking and motion analysis and their applications with examples the author starts with an introduction to computer vision followed by setting up opencv from scratch using python the next section discusses specialized image processing and segmentation and how images are stored and processed by a computer this involves pattern recognition and image tagging using the opencv library next you ll work with object detection video storage and interpretation and human detection using opencv tracking and motion is also discussed in detail the book also discusses creating complex deep learning models with cnn and rnn the author finally concludes with recent applications and trends in computer vision after reading this book you will be able to understand and implement computer vision and its applications with opencv using python you will also be able to create deep learning models with cnn and rnn and understand how these cutting edge deep learning architectures work what you will learn understand what computer vision is and its overall application in intelligent automation systems discover the deep learning techniques required to build computer vision applications build complex computer vision applications using the latest techniques in opencv python and numpy create practical applications and implementations such as face detection and recognition handwriting recognition object detection and tracking and motion analysis who this book is for those who have a basic understanding of machine learning and python and are looking to learn computer vision and its applications

deep learning algorithms have brought a revolution to the computer vision community by introducing non traditional and efficient solutions to several image related problems that had long remained unsolved or partially addressed this book presents a collection of eleven chapters where each individual chapter explains the deep learning

principles of a specific topic introduces reviews of up to date techniques and presents research findings to the computer vision community the book covers a broad scope of topics in deep learning concepts and applications such as accelerating the convolutional neural network inference on field programmable gate arrays fire detection in surveillance applications face recognition action and activity recognition semantic segmentation for autonomous driving aerial imagery registration robot vision tumor detection and skin lesion segmentation as well as skin melanoma classification the content of this book has been organized such that each chapter can be read independently from the others the book is a valuable companion for researchers for postgraduate and possibly senior undergraduate students who are taking an advanced course in related topics and for those who are interested in deep learning with applications in computer vision image processing and pattern recognition

introducing the ultimate ai book bundle deep learning computer vision python machine learning and neural networks are you ready to embark on an exhilarating journey into the world of artificial intelligence deep learning and computer vision look no further our carefully curated book bundle deep learning computer vision python machine learning and neural networks offers you a comprehensive roadmap to ai mastery book 1 deep learning demystified a beginner s guide perfect for beginners this book dismantles the complexities of deep learning from neural networks to python programming you ll build a strong foundation in ai book 2 mastering computer vision with deep learning dive into the captivating world of computer vision unlock the secrets of image processing convolutional neural networks cnns and object recognition harness the power of visual intelligence book 3 python machine learning and neural networks from novice to pro elevate your skills with this intermediate volume delve into data preprocessing supervised and unsupervised learning and become proficient in training neural networks book 4 advanced deep learning cutting edge techniques and applications ready to conquer advanced techniques learn optimization strategies tackle common deep learning challenges and explore real world applications shaping the future what you ll gain a strong foundation in deep learning proficiency in computer vision mastery of python machine learning advanced deep learning skills real world application knowledge cutting edge ai insights why choose our book bundle expertly curated content beginner to expert progression clear explanations and hands on examples comprehensive coverage of ai topics practical real world applications stay ahead with emerging ai trends who should grab this bundle beginners eager to start their ai journey intermediate learners looking to expand their skill set experts seeking advanced deep learning insights anyone curious about ai s limitless possibilities limited time offer get all four books in one bundle and save don t miss this chance to accelerate your ai knowledge and skills secure your ai mastery click add to cart now and embark on an educational adventure that will redefine your understanding of artificial intelligence your journey to ai excellence begins here

apply neural network architectures to build state of the art computer vision applications using the python programming language key featuresgain a fundamental understanding of advanced computer vision and neural network models in use todaycover tasks such as low level vision image classification and object detectiondevelop deep learning models on cloud platforms and optimize them using tensorflow lite and the opencv toolkitbook description computer vision allows machines to gain human level understanding to visualize process and analyze images and videos this book focuses on using tensorflow to help you learn advanced computer vision tasks such as image acquisition processing and analysis you ll start with the key principles of computer vision and deep learning to build a solid foundation before covering neural network

architectures and understanding how they work rather than using them as a black box next you ll explore architectures such as vgg resnet inception r cnn ssd yolo and mobilenet as you advance you ll learn to use visual search methods using transfer learning you ll also cover advanced computer vision concepts such as semantic segmentation image inpainting with gan s object tracking video segmentation and action recognition later the book focuses on how machine learning and deep learning concepts can be used to perform tasks such as edge detection and face recognition you ll then discover how to develop powerful neural network models on your pc and on various cloud platforms finally you ll learn to perform model optimization methods to deploy models on edge devices for real time inference by the end of this book you ll have a solid understanding of computer vision and be able to confidently develop models to automate tasks what you will learn explore methods of feature extraction and image retrieval and visualize different layers of the neural network model use tensorflow for various visual search methods for real world scenarios build neural networks or adjust parameters to optimize the performance of models understand tensorflow deeplab to perform semantic segmentation on images and dcgan for image inpainting evaluate your model and optimize and integrate it into your application to operate at scale get up to speed with techniques for performing manual and automated image annotation who this book is for this book is for computer vision professionals image processing professionals machine learning engineers and ai developers who have some knowledge of machine learning and deep learning and want to build expert level computer vision applications in addition to familiarity with tensorflow python knowledge will be required to get started with this book

gain a working knowledge of advanced machine learning and explore python s powerful tools for extracting data from images and videos key features implement image classification and object detection using machine learning and deep learning perform image classification object detection image segmentation and other computer vision tasks crisp content with a practical approach to solving real world problems in computer vision book description python is the ideal programming language for rapidly prototyping and developing production grade codes for image processing and computer vision with its robust syntax and wealth of powerful libraries this book will help you design and develop production grade computer vision projects tackling real world problems with the help of this book you will learn how to set up anaconda and python for the major uses with cutting edge third party libraries for computer vision you ll learn state of the art techniques for classifying images finding and identifying human postures and detecting faces within videos you will use powerful machine learning tools such as opencv dlib and tensorflow to build exciting projects such as classifying handwritten digits detecting facial features and much more the book also covers some advanced projects such as reading text from license plates from real world images using google s tesseract software and tracking human body poses using deepcut within tensorflow by the end of this book you will have the expertise required to build your own computer vision projects using python and its associated libraries what you will learn install and run major computer vision packages within python apply powerful support vector machines for simple digit classification understand deep learning with tensorflow build a deep learning classifier for general images use lstms for automated image captioning read text from real world images extract human pose data from images who this book is for python programmers and machine learning developers who wish to build exciting computer vision projects using the power of machine learning and opencv will find this book useful the only prerequisite for this

book is that you should have a sound knowledge of python programming

updated for opencv 4 and python 3 this book covers the latest on depth cameras 3d tracking augmented reality and deep neural networks helping you solve real world computer vision problems with practical code key features build powerful computer vision applications in concise code with opencv 4 and python 3 learn the fundamental concepts of image processing object classification and 2d and 3d tracking train use and understand machine learning models such as support vector machines svms and neural networks book description computer vision is a rapidly evolving science encompassing diverse applications and techniques this book will not only help those who are getting started with computer vision but also experts in the domain you ll be able to put theory into practice by building apps with opencv 4 and python 3 you ll start by understanding opencv 4 and how to set it up with python 3 on various platforms next you ll learn how to perform basic operations such as reading writing manipulating and displaying still images videos and camera feeds from taking you through image processing video analysis and depth estimation and segmentation to helping you gain practice by building a gui app this book ensures you ll have opportunities for hands on activities next you ll tackle two popular challenges face detection and face recognition you ll also learn about object classification and machine learning concepts which will enable you to create and use object detectors and classifiers and even track objects in movies or video camera feed later you ll develop your skills in 3d tracking and augmented reality finally you ll cover anns and dnns learning how to develop apps for recognizing handwritten digits and classifying a person s gender and age by the end of this book you ll have the skills you need to execute real world computer vision projects what you will learn install and familiarize yourself with opencv 4 s python 3 bindings understand image processing and video analysis basics use a depth camera to distinguish foreground and background regions detect and identify objects and track their motion in videos train and use your own models to match images and classify objects detect and recognize faces and classify their gender and age build an augmented reality application to track an image in 3d work with machine learning models including svms artificial neural networks anns and deep neural networks dnns who this book is for if you are interested in learning computer vision machine learning and opencv in the context of practical real world applications then this book is for you this opencv book will also be useful for anyone getting started with computer vision as well as experts who want to stay up to date with opencv 4 and python 3 although no prior knowledge of image processing computer vision or machine learning is required familiarity with basic python programming is a must

machine learning allows for non conventional and productive answers for issues within various fields including problems related to visually perceptive computers applying these strategies and algorithms to the area of computer vision allows for higher achievement in tasks such as spatial recognition big data collection and image processing there is a need for research that seeks to understand the development and efficiency of current methods that enable machines to see challenges and applications for implementing machine learning in computer vision is a collection of innovative research that combines theory and practice on adopting the latest deep learning advancements for machines capable of visual processing highlighting a wide range of topics such as video segmentation object recognition and 3d modelling this publication is ideally designed for computer scientists medical professionals computer engineers information technology practitioners industry experts scholars researchers and students seeking current

research on the utilization of evolving computer vision techniques

computer vision principles algorithms applications learning previously entitled computer and machine vision clearly and systematically presents the basic methodology of computer vision covering the essential elements of the theory while emphasizing algorithmic and practical design constraints this fully revised fifth edition has brought in more of the concepts and applications of computer vision making it a very comprehensive and up to date text suitable for undergraduate and graduate students researchers and r d engineers working in this vibrant subject see an interview with the author explaining his approach to teaching and learning computer vision scitechconnect elsevier com computer vision three new chapters on machine learning emphasise the way the subject has been developing two chapters cover basic classification concepts and probabilistic models and the the third covers the principles of deep learning networks and shows their impact on computer vision reflected in a new chapter face detection and recognition a new chapter on object segmentation and shape models reflects the methodology of machine learning and gives practical demonstrations of its application in depth discussions have been included on geometric transformations the em algorithm boosting semantic segmentation face frontalisation rnns and other key topics examples and applications including the location of biscuits foreign bodies faces eyes road lanes surveillance vehicles and pedestrians give the ins and outs of developing real world vision systems showing the realities of practical implementation necessary mathematics and essential theory are made approachable by careful explanations and well illustrated examples the recent developments sections included in each chapter aim to bring students and practitioners up to date with this fast moving subject tailored programming examples code methods illustrations tasks hints and solutions mainly involving matlab and c

explore opencv 4 to create visually appealing cross platform computer vision applications key features understand basic opencv 4 concepts and algorithms grasp advanced opencv techniques such as 3d reconstruction machine learning and artificial neural networks work with tesseract ocr an open source library to recognize text in images book descriptionopencv is one of the best open source libraries available and can help you focus on constructing complete projects on image processing motion detection and image segmentation whether you re completely new to computer vision or have a basic understanding of its concepts learn opencv 4 by building projects second edition will be your guide to understanding opencv concepts and algorithms through real world examples and projects you ll begin with the installation of opencv and the basics of image processing then you ll cover user interfaces and get deeper into image processing as you progress through the book you ll learn complex computer vision algorithms and explore machine learning and face detection the book then guides you in creating optical flow video analysis and background subtraction in complex scenes in the concluding chapters you ll also learn about text segmentation and recognition and understand the basics of the new and improved deep learning module by the end of this book you ll be familiar with the basics of open cv such as matrix operations filters and histograms and you ll have mastered commonly used computer vision techniques to build opencv projects from scratch what you will learn install opencv 4 on your operating system create cmake scripts to compile your c application understand basic image matrix formats and filters explore segmentation and feature extraction techniques remove backgrounds from static scenes to identify moving objects for surveillance employ various techniques to track objects in a live video work with new opencv functions for text detection and recognition with tesseract get acquainted with important deep

learning tools for image classification who this book is for if you are a software developer with a basic understanding of computer vision and image processing and want to develop interesting computer vision applications with opencv learn opencv 4 by building projects for you prior knowledge of c will help you understand the concepts covered in this book

create powerful accurate and real time computer vision applications using a perfect blend of algorithms and filters also learn about object tracking and foreground extractions with a variety of new filters and algorithms key features filter transform and manipulate images using mat class and opencv framework explore motion detection and object tracking with filters and algorithms build object detectors using deep learning and machine learning algorithms book description an arena that has been positively impacted by the advancements in processing power and performance is the field of computer vision it s only natural that over time more and more algorithms are introduced to perform computer vision tasks more efficiently hands on algorithms for computer vision is a starting point for anyone who is interested in the field of computer vision and wants to explore the most practical algorithms used by professional computer vision developers the book starts with the basics and builds up over the course of the chapters with hands on examples for each algorithm right from the start you will learn about the required tools for computer vision development and how to install and configure them you ll explore the opencv framework and its powerful collection of libraries and functions starting from the most simple image modifications filtering and transformations you will gradually build up your knowledge of various algorithms until you are able to perform much more sophisticated tasks such as real time object detection using deep learning algorithms what you will learn get to grips with machine learning and artificial intelligence algorithms read write and process images and videos perform mathematical matrix and other types of image data operations create and use histograms from back projection images detect motion extract foregrounds and track objects extract key points with a collection of feature detector algorithms develop cascade classifiers and use them and train and test classifiers employ tensorflow object detection to detect multiple objects who this book is for hands on algorithms for computer vision helps those who want to learn algorithms in computer vision to create and customize their applications this book will also help existing computer vision developers customize their applications a basic understanding of computer vision and programming experience is needed

unleash the power of computer vision with python using opencv about this book create impressive applications with opencv and python familiarize yourself with advanced machine learning concepts harness the power of computer vision with this easy to follow guide who this book is for intended for novices to the world of opencv and computer vision as well as opencv veterans that want to learn about what s new in opencv 3 this book is useful as a reference for experts and a training manual for beginners or for anybody who wants to familiarize themselves with the concepts of object classification and detection in simple and understandable terms basic knowledge about python and programming concepts is required although the book has an easy learning curve both from a theoretical and coding point of view what you will learn install and familiarize yourself with opencv 3 s python api grasp the basics of image processing and video analysis identify and recognize objects in images and videos detect and recognize faces using opencv train and use your own object classifiers learn about machine learning concepts in a computer vision context work with artificial neural

networks using opencv develop your own computer vision real life application in detail opencv 3 is a state of the art computer vision library that allows a great variety of image and video processing operations some of the more spectacular and futuristic features such as face recognition or object tracking are easily achievable with opencv 3 learning the basic concepts behind computer vision algorithms models and opencv's api will enable the development of all sorts of real world applications including security and surveillance starting with basic image processing operations the book will take you through to advanced computer vision concepts computer vision is a rapidly evolving science whose applications in the real world are exploding so this book will appeal to computer vision novices as well as experts of the subject wanting to learn the brand new opencv 3 0 0 you will build a theoretical foundation of image processing and video analysis and progress to the concepts of classification through machine learning acquiring the technical know how that will allow you to create and use object detectors and classifiers and even track objects in movies or video camera feeds finally the journey will end in the world of artificial neural networks along with the development of a hand written digits recognition application style and approach this book is a comprehensive guide to the brand new opencv 3 with python to develop real life computer vision applications

learning the fundamentals of image processing puts a powerful and very useful tool at your fingertips learning computer vision in labview is easy to learn has excellent documentation and is the base for prototyping all types of vision based algorithms jobs in image processing are plentiful and being able to learn computer and machine vision will give you a strong background to more easily pick up other computer vision tools such as opencv matlab simplecv and so on suitable for beginning programmers through this course of 26 lectures and over 4 hours of content you will learn all about computer vision and establish a strong understanding of the concept behind image processing algorithms each chapter closes with exercises in which you will develop your own vision based apps putting your new learned skills into practical use immediately starting with the installation of the labview vision development toolkit this course will take you through the main and fundamental image processing tools used in industry and research resource description page

a practical guide to building high performance systems for object detection segmentation video processing smartphone applications and more key features discover how to build train and serve your own deep neural networks with tensorflow 2 and keras apply modern solutions to a wide range of applications such as object detection and video analysis learn how to run your models on mobile devices and web pages and improve their performance book description computer vision solutions are becoming increasingly common making their way into fields such as health automobile social media and robotics this book will help you explore tensorflow 2 the brand new version of google's open source framework for machine learning you will understand how to benefit from using convolutional neural networks cnns for visual tasks hands on computer vision with tensorflow 2 starts with the fundamentals of computer vision and deep learning teaching you how to build a neural network from scratch you will discover the features that have made tensorflow the most widely used ai library along with its intuitive keras interface you will then move on to building training and deploying cnns efficiently complete with concrete code examples the book demonstrates how to classify images with modern solutions such as inception and resnet and extract specific content using you only look once yolo mask r cnn and u net you will also build generative adversarial networks gans and variational autoencoders vaes to

create and edit images and long short term memory networks lstms to analyze videos in the process you will acquire advanced insights into transfer learning data augmentation domain adaptation and mobile and web deployment among other key concepts by the end of the book you will have both the theoretical understanding and practical skills to solve advanced computer vision problems with tensorflow 2 0 what you will learn create your own neural networks from scratch classify images with modern architectures including inception and resnet detect and segment objects in images with yolo mask r cnn and u net tackle problems faced when developing self driving cars and facial emotion recognition systems boost your application s performance with transfer learning gans and domain adaptation use recurrent neural networks rnn s for video analysis optimize and deploy your networks on mobile devices and in the browser who this book is for if you re new to deep learning and have some background in python programming and image processing like reading writing image files and editing pixels this book is for you even if you re an expert curious about the new tensorflow 2 features you ll find this book useful while some theoretical concepts require knowledge of algebra and calculus the book covers concrete examples focused on practical applications such as visual recognition for self driving cars and smartphone apps

a practical guide to understanding the core machine learning and deep learning algorithms and implementing them to create intelligent image processing systems using opencv 4 key features gain insights into machine learning algorithms and implement them using opencv 4 and scikit learn get up to speed with intel openvino and its integration with opencv 4 implement high performance machine learning models with helpful tips and best practices book description opencv is an opensource library for building computer vision apps the latest release opencv 4 offers a plethora of features and platform improvements that are covered comprehensively in this up to date second edition you ll start by understanding the new features and setting up opencv 4 to build your computer vision applications you will explore the fundamentals of machine learning and even learn to design different algorithms that can be used for image processing gradually the book will take you through supervised and unsupervised machine learning you will gain hands on experience using scikit learn in python for a variety of machine learning applications later chapters will focus on different machine learning algorithms such as a decision tree support vector machines svm and bayesian learning and how they can be used for object detection computer vision operations you will then delve into deep learning and ensemble learning and discover their real world applications such as handwritten digit classification and gesture recognition finally you ll get to grips with the latest intel openvino for building an image processing system by the end of this book you will have developed the skills you need to use machine learning for building intelligent computer vision applications with opencv 4 what you will learn understand the core machine learning concepts for image processing explore the theory behind machine learning and deep learning algorithm design discover effective techniques to train your deep learning model evaluate machine learning models to improve the performance of your models integrate algorithms such as support vector machines and bayes classifier in your computer vision applications use openvino with opencv 4 to speed up model inference who this book is for this book is for computer vision professionals machine learning developers or anyone who wants to learn machine learning algorithms and implement them using opencv 4 if you want to build real world computer vision and image processing applications powered by machine learning then this book is for you working knowledge of python programming is required to get the most out of this book

computer vision is the science and technology of making machines that see it is concerned with the theory design and implementation of algorithms that can automatically process visual data to recognize objects track and recover their shape and spatial layout the international computer vision summer school icvss was established in 2007 to provide both an objective and clear overview and an in depth analysis of the state of the art research in computer vision the courses are delivered by world renowned experts in the field from both academia and industry and cover both theoretical and practical aspects of real computer vision problems the school is organized every year by university of cambridge computer vision and robotics group and university of catania image processing lab different topics are covered each year a summary of the past computer vision summer schools can be found at dmi.unict.it/icvss this edited volume contains a selection of articles covering some of the talks and tutorials held during the last editions of the school the chapters provide an in depth overview of challenging areas with key references to the existing literature

explore the potential of deep learning techniques in computer vision applications using the python ecosystem and build real time systems for detecting human behavior key featuresunderstand opencv and select the right algorithm to solve real world problemsdiscover techniques for image and video processinglearn how to apply face recognition in videos to automatically extract key informationbook description computer vision cv has become an important aspect of ai technology from driverless cars to medical diagnostics and monitoring the health of crops to fraud detection in banking computer vision is used across all domains to automate tasks the computer vision workshop will help you understand how computers master the art of processing digital images and videos to mimic human activities starting with an introduction to the opencv library you ll learn how to write your first script using basic image processing operations you ll then get to grips with essential image and video processing techniques such as histograms contours and face processing as you progress you ll become familiar with advanced computer vision and deep learning concepts such as object detection tracking and recognition and finally shift your focus from 2d to 3d visualization this cv course will enable you to experiment with camera calibration and explore both passive and active canonical 3d reconstruction methods by the end of this book you ll have developed the practical skills necessary for building powerful applications to solve computer vision problems what you will learnaccess and manipulate pixels in opencv using bgr and grayscale imagescreate histograms to better understand image contentuse contours for shape analysis object detection and recognitiontrack objects in videos using a variety of trackers available in opencvdiscover how to apply face recognition tasks using computer vision techniquesvisualize 3d objects in point clouds and polygon meshes using open3dwho this book is for if you are a researcher developer or data scientist looking to automate everyday tasks using computer vision this workshop is for you a basic understanding of python and deep learning will help you to get the most out of this workshop

build and program intelligent robots using python and raspberry pi with this beginner friendly guide packed with hands on projects that introduce core concepts in robotics automation and ai key features get up and running with robotics by building your first intelligent robot using python and raspberry pi learn to integrate sensors motors and wireless controls to create interactive autonomous behaviors powered by real world input discover beginner friendly ai concepts like speech recognition and image processing and control your robot remotely using wi fi or mobile devices book descriptionwe live in an age where the most difficult human tasks are now automated smart

and intelligent robots which will perform different tasks precisely and efficiently are the requirement of the hour a combination of raspberry pi and python works perfectly when making these kinds of robots learn robotics programming starts by introducing you to the basic structure of a robot along with how to plan build and program it as you make your way through the book you will gradually progress to adding different outputs and sensors learning new building skills and writing code for interesting behaviors with sensors you ll also be able to update your robot and set up web phone and wi fi connectivity in order to control it by the end of the book you will have built a clever robot that can perform basic artificial intelligence ai operations what you will learn configure a raspberry pi for use in a robot interface motors and sensors with a raspberry pi implement code to make interesting and intelligent robot behaviors understand the first steps in ai behavior such as speech recognition visual processing control ai robots using wi fi plan the budget for requirements of robots while choosing parts who this book is for this book is ideal for beginner programmers developers and tech enthusiasts interested in robotics and developing a fully functional robot whether you re a self learner or a maker with an interest in automation this hands on guide will help you build real working robots from scratch no prior experience in robotics or electronics is required just basic programming knowledge and a curiosity to learn

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